



## Arizona State University (Tempe campus)

### Media Arts and Sciences (Education), BA

#### Study details

**Course type:** Bachelor's degree

**Degree:** Media Arts and Sciences (Education), BA HIMASEDBA

**Study mode:** Full time

**Duration:** 48 Month

#### Cost of study

**Cost :** 35 430 USD

**Reg. fee :** 85 USD

**Scholarship :**

**Insurance :** 2 765 USD

#### Intake/s

Jan/May/Aug

#### Requirements

##### Academic requirements

First-year students must:

- Have a 3.00 grade point average (GPA) (a "B" or better where "A"=4.00) from a secondary school. Some ASU programs may have higher admission or English proficiency requirements and may consider a minimum ACT or SAT score.
- Must have three years of high school coursework. (If you are currently in high school, ASU needs to see 9–11 grade coursework. If you have completed high school, ASU needs to see 10–12 grade coursework.)
- Must have and present a completed high school diploma or certificate.

##### Conditional admission

ASU may offer conditional undergraduate admission to international applicants to an on-campus program who meet the academic (aptitude) requirements but who are not proficient in English. This offer of conditional admission will give you time to improve your English proficiency before you start classes at ASU. Your conditional admission offer is good for up to three semesters, during which time you must meet one of these requirements to begin your ASU experience.

##### Competency requirements

International students who completed high school outside the U.S. are required to meet the following competency requirements:

- Math: four years (algebra I, geometry, algebra II and one course requiring algebra II as a prerequisite).

- Laboratory science: three years total (one year each from any of the following areas are accepted: biology, chemistry, earth science, integrated sciences and physics).

## **Provide evidence of English language proficiency (TOEFL 61)**

### **Accommodation**

Provided by partner agencies

### **Speciality**

#### **STEM-OPT for international students on F-1 visas**

This program may be eligible for an Optional Practical Training extension for up to 24 months. This OPT work authorization period may help international students gain skills and experience in the U.S. Those interested in an OPT extension should review ASU degrees that qualify for the STEM-OPT extension at ASU's International Students and Scholars Center website.

The OPT extension only applies to students on an F-1 visa and does not apply to students completing a degree through ASU Online.

Available online

### **Additional information**

#### **Program description**

The School of Arts, Media and Engineering educates the next generation of learners and empowers them with technofluency --- its development, application and implications.

The BA program in media arts and sciences offers students technical skills to develop computational media and cultural skills to apply them meaningfully. Students immerse themselves in hands-on projects; explore the intertwined evolution of culture, society and tech; and create computational media systems with sound, video, objects, space and immersive media. This fusion of arts, humanities and engineering foundations allows students to not only craft innovative digital media but also to think critically about how technology and society are co-productive. The program's overarching goal is to develop socially conscious global citizens, ready to navigate and shape a more connected and creative digital world.

#### **Media Arts and Sciences -- Educational Studies concentration**

Learning happens everywhere. Through concentration coursework in educational studies, provided by Mary Lou Fulton Teachers College, students learn the role of education in society and how humans learn. They also develop effective communication skills and learn to facilitate learning experiences across a variety of spaces. Students learn to effectively share their passion for media arts and technology and inspire a new generation of technofluent creators: kids, teens, adults and learners of all ages, empowering them to craft their own stories.

### **Concurrent program options**

Students pursuing concurrent degrees (also known as a "double major") earn two distinct degrees and receive two diplomas. Working with their academic advisors, students can create their own concurrent degree combination. Some combinations are not possible due to high levels of overlap in curriculum.

## **Global opportunities**

### Global experience

Study abroad programs allow students to think critically about how computation impacts lives and how culture makes a difference in how people experience computational media --- critical skills in this dynamic age. With more than 300 Global Education program opportunities available, media arts and sciences students are able to tailor their experience to their unique interests and skill sets. Whether in a foreign country, in the U.S. or online, students build communication skills, learn to adapt and persevere, and are exposed to research and internships across the world, increasing their professional network.

## **Career opportunities**

Graduates of this program are prepared to thrive in an increasingly digital world, whether teaching STEAM workshops, creating new technology-infused learning experiences, or embedded in the local community at art hackerspaces, science centers and digital fabrication labs. They can develop and facilitate learning experiences and become advocates for technology, media arts and education.

Graduates work in a variety of settings related to media arts and education, including schools and classrooms, libraries, museums and science centers, nonprofit organizations, and technology and educational companies.