



University of Greenwich

Games Development

Study details

Course type: Bachelor's degree

Degree: BSc (Hons) Games Development

Study mode: Full time

Duration: 36 Month

Cost of study

Cost : 17 500 GBP

Reg. fee : N/A GBP

Scholarship :

Insurance : N/A GBP

Intake/s

Jan/Sep

Requirements

Country specific academic qualifications:

- Achieving Specialist Diploma or Bakalavr grade Pass
- UKVI IELTS 5.5 with no less than 5.5 in each skill

Accommodation

Accommodation at Greenwich

- Four halls within walking distance of campus.
- Live close to the heart of London.
- Dedicated postgraduate accommodation.
- Free shuttle bus.
- Facilities include an on-site gym, café, shop and laundrette.

Free gyms: Includes free on-campus gym membership (Avery Hill and Greenwich) and access to ActiveGRE activities.

24/7 security: Security staff on site.

24/7 residential support: Residential support staff on-call for advice and welfare.

Speciality

Pathway international year zero is available

Additional information

Degree Overview

The games development degree combines all aspects of theory, practice and technology essential to your career. You'll learn games programming and get the chance to explore creative aspects of games development that are used in the industry through practical projects. You'll experience the theories, practices and the application of computing technologies for the development of video games, together with technical skills in digital design and real-time 3D graphics. Graduates of this degree have been employed in video games companies and IT fields using related technologies.

Study Reasons

- For eight consecutive years the University of Greenwich has been shortlisted by TIGA for Best Educational Institute
- Through a series of immersing projects , you will gain theoretical knowledge and will have the opportunity to acquire practical experience
- Career destinations include the independent and mobile games sectors as programmers, modellers and designers, the Augmented, Virtual and Mixed reality developers, UI and UX designers for digital media and games, games content creators and deliverers, back-end developers and content managers.