



## University of Europe for Applied Sciences (Berlin) Game Design

### Study details

**Course type:** Bachelor's degree

**Degree:** BA in Game Design

**Study mode:** Full time

**Duration:** 36 Month

### Cost of study

**Cost :** 12 700 EUR

**Reg. fee :** N/A EUR

**Scholarship :**

**Insurance :** N/A EUR

### Intake/s

Mar/Sep

### Requirements

## Admission Requirements

- **HIGH SCHOOL/ BACHELOR DIPLOMA AND TRANSCRIPT**  
Or equivalent occupational diploma officially translated to English or German
- **CURRICULUM VITAE (CV)** (Dated & Signed)
- **COPY OF PASSPORT** (SCANNED)
- **MOTIVATION LETTER** (MIN 500 WORDS)
- **PORTFOLIO**  
5 - 10 work samples made by you: Concept sketches, storyboards, collages, renderings and other design projects are welcome. Additionally either a digital game (.exe as ZIP) or a written game concept (1 page).  
Important: In the application phase, you must have already decided which of our degree programmes you would like to study. However, please note that you may change programmes at a later time if desired.

### English language certificate

- IELTS 5.5 overall
- TOEFL iBT60
- TOEFL ITP (paper based) 498
- Pearson Test of English (Academic) 56

- Pearson Test of English (General) Level 1
- Cambridge English Advanced and Proficiency 162 overall
- Cambridge Exam First (FCE) B2 CEFR, First (FCE), 160
- TOEIC Listening, 400, Reading 385, Speaking 160, Writing 150
- PASSWORD 5.5 overall (no less than 5.0 in each component)
- EF SET (50-minute Test) 51 (only for students applying with a MOI letter)
- Duolingo 100

## Accommodation

## What can you expect

- Animations Studios
- Green Screen Studios
- Motion Lab
- TV Studio
  
- Screen Printing Workshop
- Photo Studios
- Sound Lab
  
- 3D Lab
- Print/Scan Studio
- Teleprompter and LED
- Dark Room
  
- Editing Room
- Equipment Library
- Rentable equipment
- Mac Pools etc.

## Additional information

## Designing Adventures, Crafting Experiences

Computer, video and mobile games are the medium of the future. Already today, more than 40% of Germans profess their love for them, with 90% playing them multiple times a week. Games mean entertainment and business, yet they also reflect personal expression and global perspectives – and most of all, they're a lot of fun. As a game designer, you'll create innovative game mechanics and shape game narratives. With your expertise, you'll be involved in all stages of development: from the first idea through to the technical and creative conceptual design and finally the design of spaces and characters.

At the University of Europe for Applied Sciences (UE), you'll have the unique opportunity to put together your own combination of game design, development and art, which means that you'll get familiar with the individual disciplines as well as their mutual influences during a **game design**

**degree.**

in the Game Design programme, your studies will focus on the development and creation of innovative and experimental games. As a student, you'll receive an overview of the business, culture, and markets surrounding computer games, from AAA to indie games and experimental formats.

## **Career options and salaries for Game Designers in Germany**

This programme gives students a high degree of autonomy so that they can work in developer studios while developing games themselves. Typical areas would be (e.g.) game-, system-, level-, or narrative designer, game writer or artist, environmental artist, character artist, 3D modeller or texture artist.