



## San Francisco State University

### Computer Engineering

#### Study details

**Course type:** Bachelor's degree

**Degree:** BSc (Hons) Computer Engineering

**Study mode:** Full time

**Duration:** 36 Month

#### Cost of study

**Cost :** 26 000 USD

**Reg. fee :** N/A USD

**Scholarship :**

**Insurance :** N/A USD

#### Intake/s

Aug/Jan/May

#### Requirements

### Eligibility Requirements for Freshman from a High School Outside of the US

To be eligible for admission to SF State as a freshman, you must meet the following minimum requirements:

#### 1. Be academically prepared for college/university

Complete a secondary/high school curriculum that totals 12 years of primary-secondary education, be qualified to enter a university in your home country and have a good scholastic record from an accredited/recognized school.

#### 2. Meet the GPA requirement

Have a 2.5 grade point average (GPA) in the 4.0 grading scale or B- average in academic courses completed after 9th grade.

#### 3. Graduate from high school

?You should have, or will have, the equivalent of US high school completion.

See specific secondary school credentials by country.

## 4. Meet the English Language Proficiency Requirement

See the English Language Proficiency section below for more information.

## Eligible English Proficiency Exams

Test	Minimum Score
TOEFL iBT Total Score	61
TOEFL iBT Special Home Edition Total Score	61
IELTS Overall Score	6.0
IELTS Indicator Overall Score	6.0
PTE Academic Score	45
SAT Evidence Based Reading and Writing	550
ACT English Score	22
IB English A – Language and Literature HL	4
IB English A – Literature HL	4
AP English Language and Composition	3
AP English Literature and Composition	3

**For students planning to study in F-1 student visa status, you and/or your sponsor(s) must prove that you have the financial ability to pay for school costs plus living expenses for one academic year.**

You will be asked to submit the following documents:

- Financial Affidavit Form
- Proof of finances
- Passport copy (or national ID card if you do not yet have a passport)

## Accommodation

## Cost of Attendance

Cost Type	On Campus	Off Campus	Living At Home
<b>Tuition Fees (7 units or greater)</b>	\$7,950	\$7,950	\$7,950
<b>Housing</b>	\$17,010	\$14,724	0
<b>Food</b>	\$5,256	\$7,506	11,520
<b>Books and Supplies</b>	\$1,100	\$1,100	\$1,100
<b>Transportation</b>	\$1,512	\$1,962	\$1,764
<b>Personal Expenses</b>	\$3,222	\$3,924	\$4,050
<b>TOTAL</b>	<b>\$36,050</b>	<b>\$37,166</b>	<b>\$26,384</b>

***Note: This table shows full cost for two semesters before any aid is applied***

## Speciality

**IMPORTANT REMINDER:** Out-of-State and International students must pay \$420.00 PER UNIT in addition to the tuition fees appropriate to their academic level.

### Some other documents we may need for your application:

- If it has been more than 1 year since you graduated from high school, submit the Gap in Attendance Form
- If you are a US permanent resident, please submit a copy of your green card. If you have an immigration status other than F-1, you may be asked to submit additional documents to verify your status.
- If you completed any of the following exams: Advanced Placement (AP), College Level Examination Program (CLEP), International Baccalaureate (IB) Diploma - Higher Level, you may be eligible to receive additional college credit. Official exam scores will be required to award transfer credit. Visit the Standardized External Examinations page for more information.
- If you are an official partner-agent with San Francisco State University, submit the Student Consent for Release of Information form.

### Pathways Available - International Year One

### Additional information

## Degree Overview

Graduates of the Computer Engineering program are expected to have, within a few years of graduation:

Established themselves as practicing professionals or engaged in graduate study in computer engineering or a related field.

Demonstrated an ability to be productive and responsible professionals.

The first two years of the program are designed to build a strong background in mathematics and science to provide a basis for understanding the underlying analysis and modeling tools and physical principles that are common to all engineering. The last two years cover a rich set of hardware and software subjects to give students a broad background in computer engineering. This broad foundation enables students to adapt and extend their knowledge and skills more easily in the future. The curriculum also stresses problem-solving skills and teamwork. Through electives, students can choose to develop further breadth or in-depth knowledge in one of three areas: embedded systems, network systems, or multimedia systems.