Arizona State University (Tempe campus)

Media Arts and Sciences (Media Processing), BS

Study details

Course type: Bachelor's degree
Degree: Media Arts and Sciences (Media Processing), BS
Study mode: Full time
Duration: 48 Month

Cost of study

Cost : 35 430 USD
Reg. fee : 85 USD
Scolarship :
Insurance : 2 765 USD

Intake/s

Jan/May/Aug

Requirements

Academic requirements

First-year students must:

- Have a 3.00 grade point average (GPA) (a "B" or better where "A"=4.00) from a secondary school. Some ASU programs may have higher admission or English proficiency requirements and may consider a minimum ACT or SAT score.
- Must have three years of high school coursework. (If you are currently in high school, ASU needs to see 9–11 grade coursework. If you have completed high school, ASU needs to see 10–12 grade coursework.)
- Must have and present a completed high school diploma or certificate.

Conditional admission

ASU may offer conditional undergraduate admission to international applicants to an on-campus program who meet the academic (aptitude) requirements but who are not proficient in English. This offer of conditional admission will give you time to improve your English proficiency before you start classes at ASU. Your conditional admission offer is good for up to three semesters, during which time you must meet one of these requirements to begin your ASU experience.

Competency requirements

International students who completed high school outside the U.S. are required to meet the following competency requirements:

- Math: four years (algebra I, geometry, algebra II and one course requiring algebra II as a prerequisite).

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- Laboratory science: three years total (one year each from any of the following areas are accepted: biology, chemistry, earth science, integrated sciences and physics).

Provide evidence of English language proficiency (TOEFL 61)

Accommodation

Provided by partner agencies

Speciality

STEM-OPT for international students on F-1 visas

This program may be eligible for an Optional Practical Training extension for up to 36 months. This OPT work authorization term may help international students gain skills and experience in the U.S. Those interested in an OPT extension should review ASU degrees that qualify for the STEM-OPT extension at ASU's International Students and Scholars Center website.

The OPT extension only applies to students on an F-1 visa and does not apply to students completing the degree through ASU Online.

Additional information

Program description

The School of Arts, Media and Engineering educates the next generation of learners and empowers them with technofluency --- its development, application and implications.

The BS program in media arts and sciences offers students technical skills to develop computational media, and cultural skills to apply them meaningfully. Students immerse themselves in hands-on projects; explore the intertwined evolution of culture, society and tech; and create computational media systems with sound, video, objects, space and immersive media. This fusion of arts, humanities and engineering foundations allows students not only to craft innovative digital media but also to think critically about how technology and society are coproductive. The program's overarching goal is to develop socially conscious global citizens who are ready to navigate and shape a more connected and creative digital world.

Media Arts and Sciences -- Media Processing concentration

This concentration program is offered in partnership with the Ira A. Fulton Schools of Engineering. Students complement their knowledge of media arts and sciences with computer science coursework, which offers them a more advanced understanding of programming, data structures, signal processing and system architecture.

Global opportunities

Global Education programs allow digital culture students to think critically about how computation impacts lives and how culture makes a difference in how people experience computational media --- critical skills in this dynamic age. With over 300 options available, Global Education programs enable students to tailor their experience to their unique interests and skill sets. Whether it's in a foreign

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country, in the U.S. or online, students in media arts and sciences can be exposed to diverse cultural environments and differences worldwide and take in the broad uses of technology and its uses on a global scale.

Career outlook

Career opportunities include positions in the following fields: graphic design, design, audio, visual media, computer science, technology, technical writing, creative writing and comparative literature.

Media arts and sciences alumni have obtained careers as graphic designers, 3D modelers, special effects artists, visual media artists, programmers, engineers and software specialists with Apple, Microsoft, Cisco, Industrial Light & Sound, Pixar and other techno-centric companies.

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