



De Montfort University

Music Technology

Study details

Course type: Bachelor's degree

Degree: BA (Hons) Music Technology

Study mode: Full time

Duration: 36 Month

Cost of study

Cost : 16 250 GBP

Reg. fee : N/A GBP

Scholarship :

Insurance : N/A GBP

Intake/s

Sep

Requirements

English language requirements

If English is not your first language an IELTS score of 6.0 overall with 5.5 in each band (or equivalent) when you start the course is essential.

- IELTS 6.0 for Art and Design, Business, Computing and Engineering courses
- IELTS 6.5 for Law courses
- IELTS 6.0-6.5 for Humanities and Media courses
- IELTS 6.5-7.5 for Science courses

Certificate of Secondary School Education

Accommodation

Whether you are hosting an international conference, a live music performance, organising a meeting or arranging a celebration, you'll find the perfect space conveniently located with service to match.

- Dance Studio Hire
- Conferences
- Exhibitions and fairs
- Filming & production locations
- Meetings, workshops & training rooms
- Performances and productions
- Special occasions and celebrations

Speciality

Placement fee: £1,850

Pathways Available

International Foundation Certificate | International Year Zero

Additional information

Degree Overview

This degree programme – the only BA in Music Technology in the country – has been designed to link creative vision with deep technical understanding. Teaching staff on this course will help you explore and develop creatively and technically, equipping you with the skills to shape your future in the music industry.

When studying with us you will be able to choose from a wide range of modules to tailor your knowledge of Music Technology: half of your modules from arts-oriented BA options and the other half from technology-oriented BSc options. Modules that you will explore include Performing with Technology, Procedural Programming for Music, Location recording, Plugin Development and Ensemble Recording.

You'll learn how to create new and innovative musical performance models and develop existing ones. Also, produce projects involving both solo and small group performances, and learn how to document and evaluate your work. At the same time, you will learn about audio engineering fundamentals and how science and engineering underpin the technology used for sound creation and production.

Throughout your studies at DMU, emphasis is placed upon gaining practical experience and applying it in professional studios to prepare you for your future career, whether that is within the media and music industries, or striking out on your own as an independent freelance creative.

Study Reasons

The ability to tailor your degree by choosing from the broad selection of optional modules available to develop your key interests and prepare you for a variety of careers, from a performance artist to a studio engineer, software designer, or composer.

During this course you will have the option to complete a work-based placement, an invaluable opportunity to put the skills developed during your degree into practice. This insight into the professional world will build on your knowledge in a real-world setting, preparing you to progress onto your chosen career.

Students learn a range of skills in on-location, live, AV and studio production, allowing you to pursue a career in music production, audio engineering, sound design, remixing and mastering, radio, TV or games.